



4 WEEK CREATIVE WORKSHOP ON ANIMATION AND GAME DESIGN JUNE 1-27, 2020 **SCHEDULE**

4WIP
2020

EXPERT

NITIN DONDE
Design Educator

WEEK 1

History of Animation, Images,
Materials and Color, 2D Character
Design, 2D animation

EXPERT

SUMIT KUMAR
Cartoonist
Founder, BAKARMAX

WEEK 2

Cartooning and Comics, Drawing
Characters and Expressions,
Sequential art, storytelling

EXPERT

SUVANKAR NANDI
HCL, NOIDA

WEEK 3

Basics of Game Design, Game
Play, Technology and Story

EXPERT

YASH SHETH
Head of Design
Oakridge International School

WEEK 4

Introduction to Unity as a
Game engine to develop
the game.

Student Coordinators

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Timings

Training 10:00 - 13:00
Practice 14:00 - 17:00